

# Introduction to complex networks

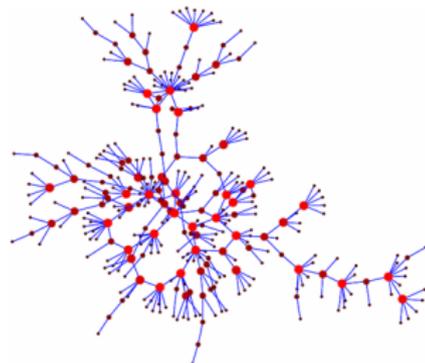
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## What is a network?

**Network:** a collection of **entities** that are interconnected with **links**. For example:

- **people** that are **friends**
- **computers** that are **interconnected**
- **web pages** that **point** to each other
- **proteins** that **interact**



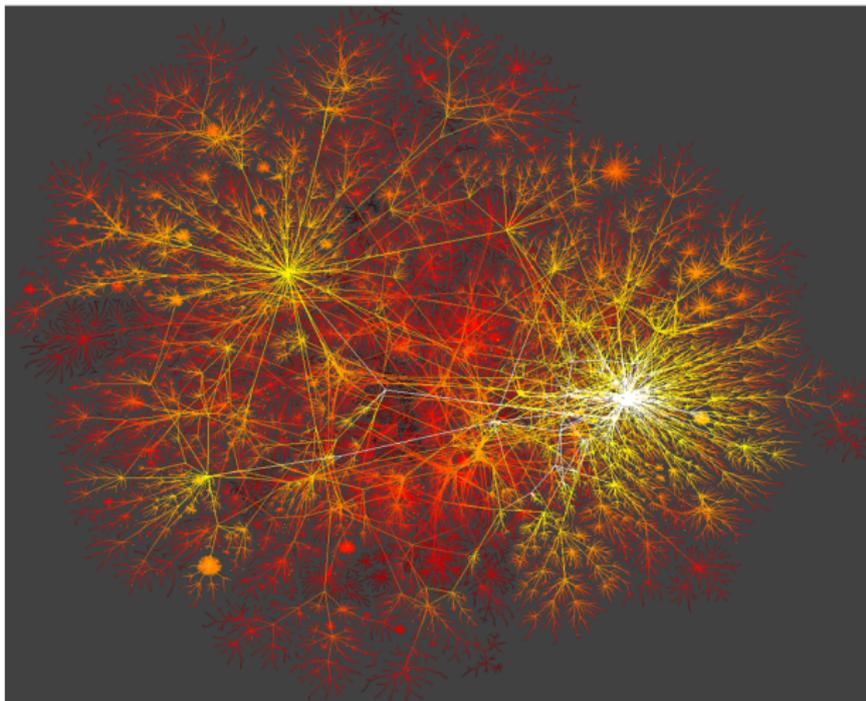
In terms of **graph theory**, the entities are called **vertices** and the links **edges**.

# What is a complex network?

**Large graphs** of real life are called complex networks. Some of the main questions about them are the following:

- What are the statistics of real life networks?
- Can we explain how the networks were generated?

## Example: the Internet graph



## More examples

- Social networks:
  - networks of acquaintances
  - collaboration networks
  - phone-call networks
- Technological networks:
  - the Internet
  - telephone networks
  - transportation networks
- Biological networks
  - protein-protein interaction networks
  - gene regulation networks
  - the food web

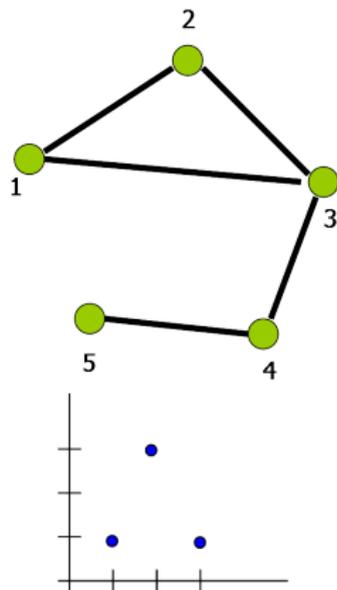
## Foundational bibliography on complex networks

Around 1999...

- Watts and Strogatz, “Dynamics and small-world phenomenon”
- Faloutsos, Faloutsos and Faloutsos, “On power-law relationships of the Internet Topology”
- Kleinberg et al., “The Web as a graph”
- Barabasi and Albert, “The emergence of scaling in real networks”

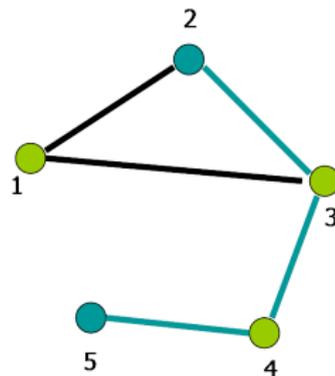
## Some basic definitions: degree distribution

- degree  $d(i)$  of vertex  $i$ : number of edges incident on  $i$
- degree sequence:  
 $[d(1), d(2), d(3), d(4), d(5)] = [2, 2, 3, 2, 1]$
- degree distribution:  
 $[(1, 1), (2, 3), (3, 1)]$



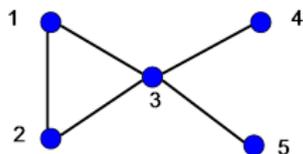
## Some basic definitions: diameter

- diameter: the length of the longest shortest path between two vertices of the graph



## Some basic definitions: clustering coefficient

- clustering coefficient of vertex  $i$ :
  - if  $d(i) > 1$ , is the number of edges between neighbors of  $i$  divided by  $d(i)(d(i) - 1)/2$
  - if  $d(i) \leq 1$  can be defined as 0 or 1
- clustering coefficient of vertex 3:  $1/6$
- clustering coefficient of vertex 1: 1



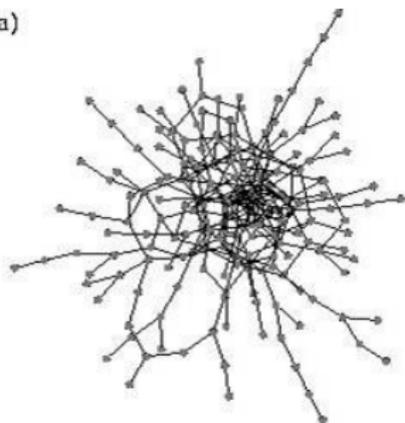
## Characterization of complex networks

- Diameter, clustering coefficient, degree distribution.
- Betweenness centrality: number of short paths going through a vertex.
- Communities: can one identify cliques within the network?
- Correlations between degree and other quantities.
- Local motifs: What is the structure of the building blocks of complex networks?
  - **Motifs:** Subgraphs that have a significantly higher density in the observed network than in the randomizations of the same.
- Assortativity: do highly-connected nodes preferentially connect to other highly-connected nodes?

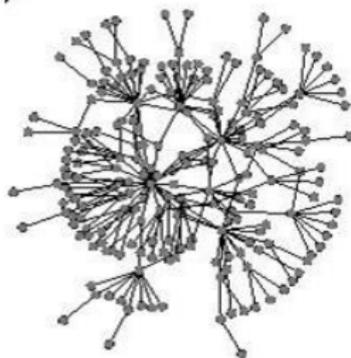
## Assortativity

- A network is said to be **assortatively** mixed by degree if high degree vertices tend to connect to other high degree vertices.
- A network is **disassortatively** mixed by degree if high degree vertices tend to connect to low degree vertices.

(a)



(b)



Assortative and disassortative scale-free networks.

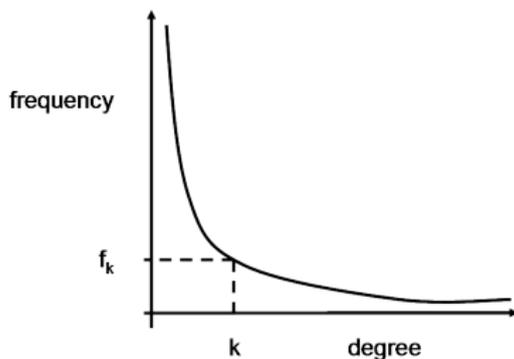
## Real network properties

- Most vertices have only a small number of neighbors (degree), but there are some vertices with very high degree (**power-law degree distribution**)
  - **scale-free** networks
- If a vertex  $x$  is connected to  $y$  and  $z$ , then  $y$  and  $z$  are likely to be connected
  - high **clustering coefficient**
- Most vertices are just a few edges away on average.
  - **small world** networks
- Networks from very diverse areas (from internet to biological networks) have similar properties
  - Is it possible that there is a unifying underlying generative process?

## Generating random graphs

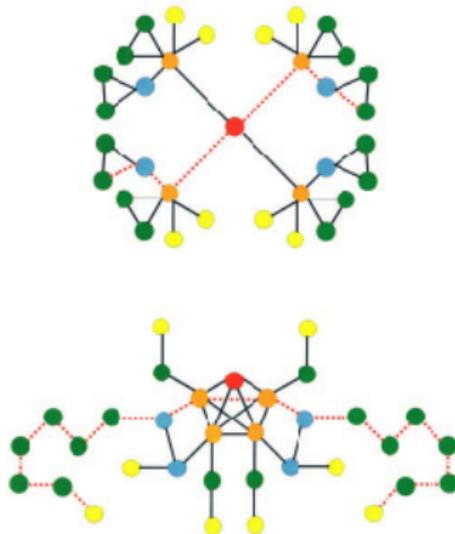
- Classic graph theory model (Erdős-Renyi)
  - each edge is generated independently with probability  $p$
- Very well studied model but:
  - most vertices have about the same degree
  - the probability of two nodes being linked is independent of whether they share a neighbor
  - the average paths are short
- Real life networks are not “random” in this sense of randomness.
- Can we define a model that generates graphs with statistical properties similar to those in real life?

## Degree distributions



- $f_k$  = fraction of nodes with degree  $k$  = probability of a randomly selected node to have degree  $k$
- **Problem:** find the probability distribution that best fits the observed data.

## Degree distribution



These graphs have the same degree distribution but their diameter, modularity and robustness are very different.

## Power-law distributions

- The degree distributions of most real-life networks follow a power law

$$P(k) = Ck^{-\alpha}$$

- there is a non-negligible fraction of nodes that has very high degree (hubs)
- scale-free: no characteristic scale, average is not informative.
- In contrast with the random graph model!
  - Poisson degree distribution

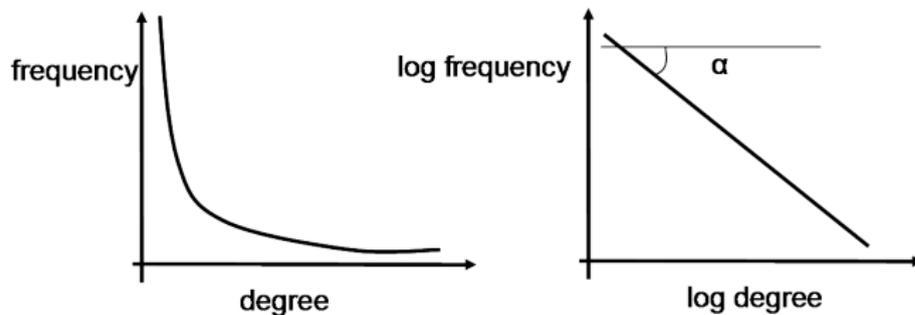
$$P(k) = \frac{(np)^k}{k!} e^{-np}$$

- highly concentrated around the mean
- the probability of very high degree nodes is exponentially small

## Power-law signature

- Power-law distribution gives a line in the log-log plot

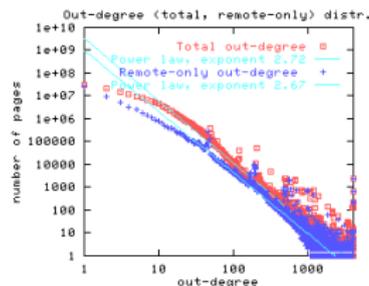
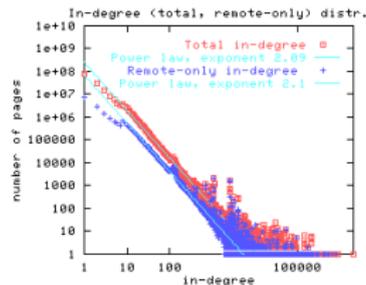
$$\log p(k) = -\alpha \log k + \log C$$



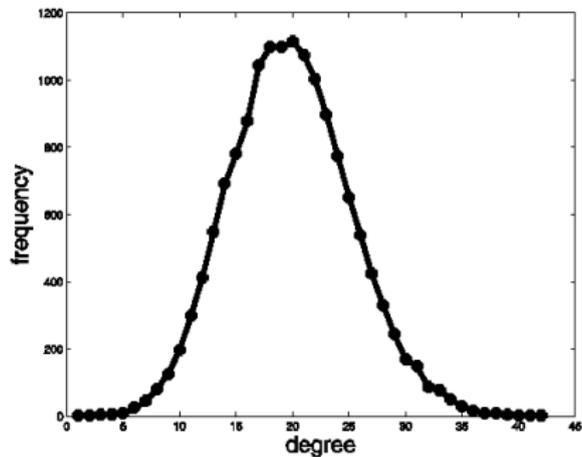
- $\alpha$ : power-law exponent (typically  $2 \leq \alpha \leq 3$ )

## Example: the WWW graph

- In-degree distribution: Power-law distribution with exponent 2.1
- Out-degree distribution: Power-law distribution with exponent 2.7
- The fact that the exponent is greater than 2 implies that the expected value of the degree is a constant (not growing with  $n$ ).
- Therefore, the expected number of edges is linear in the number of vertices  $n$ .



## A random graph example



## Expected degrees

- Average degree:
  - For random graphs:  $np$ .
  - For scale-free graphs, it is constant if  $\alpha \geq 2$ , and it diverges if  $\alpha < 2$ .
- Maximum degree:
  - For random graphs, the maximum degree is highly concentrated around the average degree.
  - For scale-free graphs  $k_{\max} \approx n^{1/(\alpha-1)}$ .

## Connected components

- It is interesting to measure the size and distribution of the connected components, in particular, is there a giant component?
- **Network Resilience:** Study how the graph properties change when performing random or targeted node deletions.

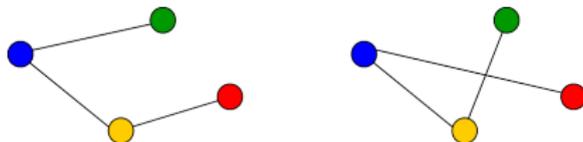
# Motifs

- Most networks have the same characteristics with respect to global measurements... can we say something about the local structure of the networks?
- **Motifs:** Find small subgraphs that over-represented in the network.
- Finding interesting motifs: Count the frequency of the motifs of interest and compare against the frequency of the motif in a random graph with the same number of nodes and the same degree distribution.

## Randomizing a network by edge swapping

**Edge swapping (rewiring) algorithm:** Randomly select and rewire two edges. Repeat many times.

This algorithm maintains the degree distribution. It is used to compare characteristic measured from a real network with those of randomized ones with the same degree distribution, for example, the presence of motifs.



## What is a network model?

- Informally, a network model is a **process** (randomized or deterministic) for generating a graph
- Models of **static** graphs
  - **input**: a set of parameters  $\Pi$ , and the size of the graph  $n$
  - **output**: a graph  $G(\Pi, n)$
- Models of **evolving** graphs
  - **input**: a set of parameters  $\Pi$ , and an initial graph  $G_0$
  - **output**: a graph  $G_t$  for each time  $t$

## Graphs with given degree sequences

- The configuration model
  - **input:** the degree sequence  $[d_1, d_2, \dots, d_n]$
  - **process:**
    - ▶ Create  $d_i$  copies of vertex  $i$
    - ▶ Take a random matching (pairing) of the copies, and then there will be one link from  $i$  to  $j$  for each link from a copy of  $i$  to a copy of  $j$ .
    - ▶ Self-loops and multiple edges are allowed.

## Example

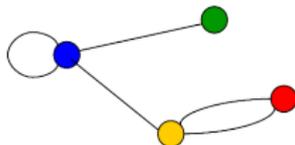
Suppose that the degree sequence is



Create multiple copies of the nodes



Pair the nodes uniformly at random and generate the resulting network



## Graphs with given expected degree sequences

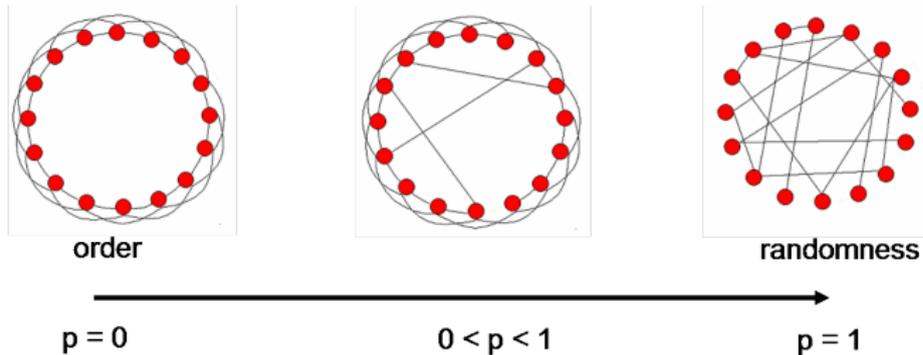
- **input:** the degree sequence  $[d_1, d_2, \dots, d_n]$  and the total number of edges  $m$
- **process:** generate edge  $(i, j)$  with probability  $d_i d_j / m$
- preserves the expected degrees
- easier to analyze.

## Preferential Attachment in Networks

- First considered by Price (1965) as a model for citation networks.
  - each new paper is generated with  $m$  citations (mean)
  - new papers cite previous papers with probability proportional to their indegree (citations) plus one (to give some chance to papers with no citations).
- Power law with exponent  $\alpha = 2 + 1/m$ .
- The Barabasi-Albert model is similar and results in power law with exponent  $\alpha = 3$ .

## Small World networks (Watts and Strogatz model, 1998)

- Start with a ring, where every vertex is connected to the next  $z$  vertices.
- With probability  $p$ , rewire two edges (or, add a shortcut to a uniformly chosen destination).



- For  $0 < p < 1$ , we have high clustering coefficient and small diameter.

## Spread in networks

Understanding the spread of viruses (or rumors, information, failures etc) is one of the driving forces behind network analysis.

## Percolation in networks

- **Site Percolation:** Each vertex of the network is randomly set as occupied or not-occupied. We are interested in measuring the size of the largest connected component of non-occupied vertices.
- **Bond Percolation:** Each edge of the network is randomly set as occupied or not-occupied. We are interested in measuring the size of the largest component of vertices connected by non-occupied edges.
- Good model for failures or attacks.

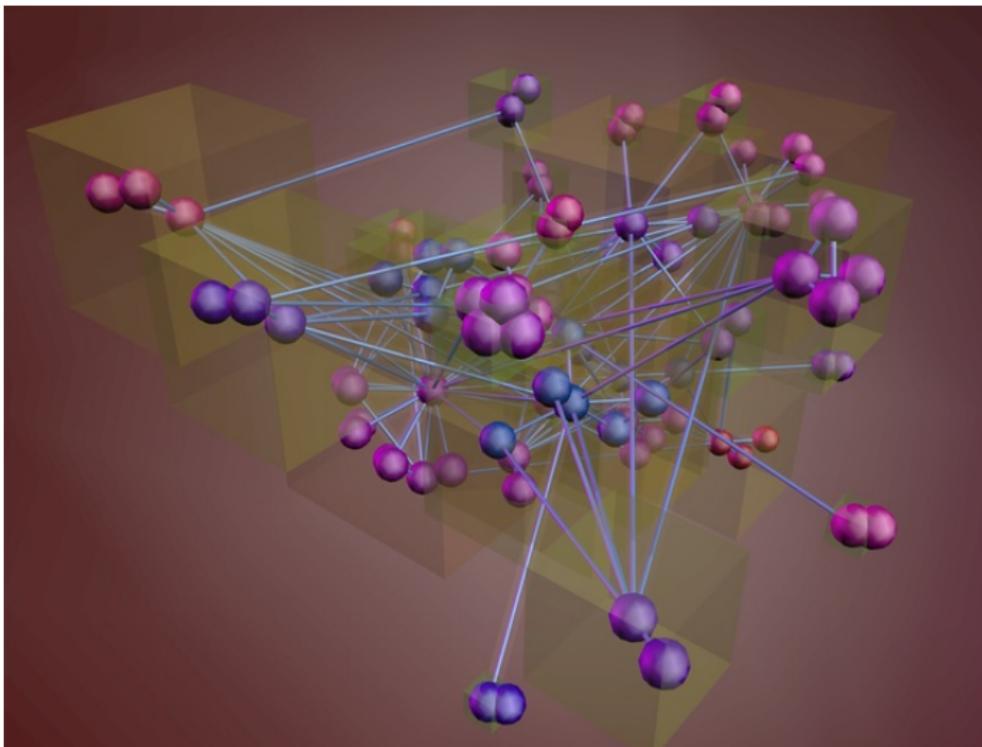
## Percolation threshold

- How many vertices should be occupied in order for the network to **not** have a giant component? (the network does not percolate).
- For scale free graphs of power law exponent less than 3, there is always a giant component (the network always percolates).
- But... if the vertices are removed preferentially (according to degree), then it is easy to disconnect a scale free graph by removing a small fraction of the vertices.
- Scale-free graphs are resilient to random attacks, but sensitive to targeted attacks. For random networks there is smaller difference between the two.

## Fractal dimension of scale-free networks

- Fractals look the same on all scales = 'scale-invariant'.
- In a recent work (C. Song, S. Havlin and H. A. Makse, 2005), the authors identify for some complex networks a power law relation between the number of boxes needed to cover the network and the size of the box, which defines a finite fractal dimension.
- A **box** of size  $k$  in a graph is a subset of vertices pairwise at distance at most  $k$ .
- We need the minimum number of boxes: NP-hard optimization problem! (clique covering in  $G^k$ ). They use some heuristics.

## Box covering of a network

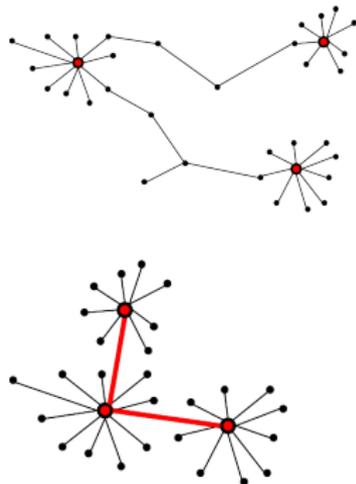


- Fractal networks:
  - WWW, biological networks.
  - Are characterized by the relation

$$N_B(\ell_B)/n \sim \ell_B^{-d_B}$$

where  $d_B$  is the fractal dimension and  $N_B(\ell_B)$  is the minimum number of boxes of size  $\ell_B$  necessary to cover the network.

- Are disassortative.
- Non-Fractal networks:
  - Internet, social networks (citations, IMDB), models based on uncorrelated preferential attachment.
  - Are assortative.

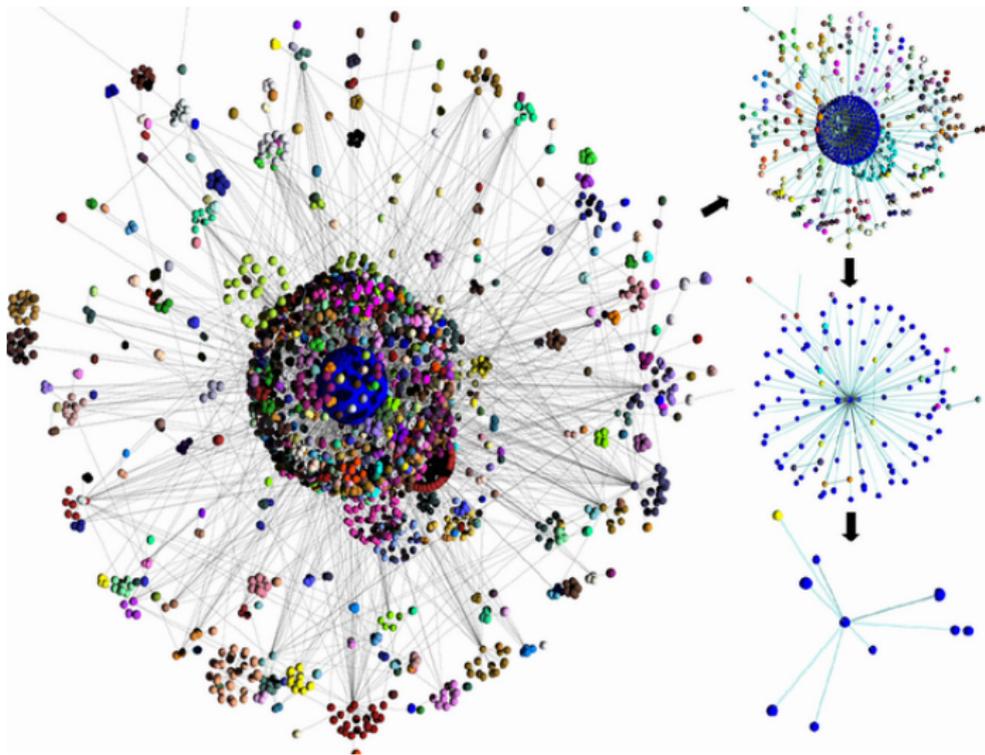


## How to “zoom out” of a complex network?

**Renormalization in Complex Networks:** Now, regard each box as a single vertex and ask what is the degree distribution of the network of boxes at different scales ?

- The scale-free degree distribution is invariant under this renormalization.
- Internet is not fractal, but it is renormalizable.

# Renormalization of the WWW



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